

Forces and their effects

1.	(a)	(i)	9400(m)	1	
		(ii)	26.5(hours)	1	
	(b)	(i)	F	1	
		(ii)	D	1	
		(iii)	B	1	[5]
2.	(a)	(i)	same size	1	
		(ii)	K	1	
	(b)		velocity	1	
	(c)		C	1	
			greatest mass or because it's heavier	1	
			<i>accept biggest load; accept heaviest or more weight do not accept fuller; do not accept more items do not accept it's loaded; do not accept loaded most ignore references to time as neutral</i>		[5]
3.	(a)	(i)	plasticine stretches/snaps stays stretched/snapped <i>for 1 mark each</i>	2	
		(ii)	spring compresses OWTTE returns to original length/shape or gets longer <i>for 1 mark each</i>	2	
		(iii)	ruler bends/breaks returns to original shape or stays broken <i>for 1 mark each</i>	2	
	(b)	(i)	1.5N	1	
		(ii)	4 cm	1	
		(iii)	19 cm	1	[9]
4.	(a)	(i)	a single force that has the same effect as all the forces combined <i>accept all the forces added / the sum of the forces / overall force</i>	1	
		(ii)	constant speed (in a straight line) <i>do not accept stationary</i>	1	
			or constant velocity		
	(b)	3	allow 1 mark for correct substitution into transformed equation <i>accept answer 0.003 gains 1 mark; answer = 0.75 gains 1 mark</i>	2	
			m/s ²	1	
	(c)		as speed increases air resistance increases <i>accept drag / friction for air resistance</i>	1	
			reducing the resultant force	1	[7]

5. (a) (i) constant speed 1
do not accept normal speed; do not accept it is stopped/stationary
 in a straight line 1
accept any appropriate reference to a direction
constant velocity gains 2 marks; 'not accelerating' gains 2 marks
terminal velocity alone gets 1 mark
- (ii) goes down owtte 1
accept motorbike (it) slows down
- (b) (i) 20 (m/s) ignore incorrect units 1
- (ii) acceleration = $\frac{\text{change in velocity}}{\text{time (taken)}}$ 1
do not accept velocity for change in velocity; accept change in speed
accept $a = \frac{v-u}{t}$ or $a = \frac{v_1 - v_2}{t}$
or $a = \frac{\Delta v}{t}$
do not accept $a = \frac{v}{t}$
- (iii) 4 or their (b)(i) ÷ 5 2
allow 1 mark for correct substitution
 m/s^2 m/s/s or ms^{-2} or metres per second squared 1
 or metres per second per second
- (c) vehicle may skid / slide 1
loss of control / brakes lock / wheels lock
accept greater stopping distance or difficult to stop
 due to reduced friction (between tyre(s) and road) 1
accept due to less grip; do not accept no friction
- (d) any **three** from: 3
do not accept night time / poor vision
- increased speed
 - reduced braking force
 - slower (driver) reactions
NB specific answers may each gain credit eg tiredness (1), drinking alcohol (1), using drugs (1), driver distracted (1) etc
 - poor vehicle maintenance
specific examples may each gain credit eg worn brakes or worn tyres etc
 - increased mass / weight of vehicle
accept large mass / weight of vehicle
 - poor road surface
 - more streamlined
if candidates give three answers that affect stopping distance but not specific to increase award 1 mark only

[13]